2024 Street and Utility Improvement Project Morristown, Minnesota

Project Update



MORRT 175931

Project Contacts

SEH (Engineer)

11 Civic Center Plaza, Suite 200 Mankato, MN 56001

Dominic Metzger, RPR Cell: 507.720.8099 dmetzger@sehinc.com

Doug Scott, PE (Lic. MN)
Project Manager
507.237.8384
dscott@sehinc.com

Brent Kavitz, PE (Lic. MN, ND) Client Service Manager 507.299.5211 bkavitz@sehinc.com

Contractor

Holtmeier Construction, Inc. 3301 Third Avenue Mankato, MN 56001 Office: 507.389.9112

City of Morristown

PO Box 362 Morristown, MN 55052 507.685.2302 September 24, 2024 | Project Update No. 17

This letter is being sent to inform you of the progress of construction activity on the above-referenced project.

IF YOU ARE A LANDLORD, PLEASE SHARE THIS NEWSLETTER WITH YOUR RENTERS/TENANTS.

The first lift of bituminous pavement (for 1st Street and 2nd Street from Washington Street to Franklin Street) is anticipated to be paved Tuesday, October 1st, and Wednesday, October 2nd. While paving is going on, detours and delays are expected. Please use caution while driving thru the construction project. Once streets have been rolled and the bituminous has cooled, the pavement can be driven on. However, please avoid parking or turning your wheels sharply on the new pavement, if possible, as this can leave marks, especially in hot weather.

Throughout the project, the contractor is continuing to try and maintain access to driveways each night, but this may not be feasible every night. Please be patient if extended periods of wet weather persist.

If you are interested in receiving future Project Updates by e-mail, please send your name, property address, and e-mail address to Julie Brinkman at ibrinkman@sehinc.com.

Please remember that schedules can change at a moment's notice because of weather, delays by subcontractors, or other unforeseen events.

Thank you for your continued patience and cooperation. If you have any questions or concerns, feel free to contact me.

Dominic Metzger, Resident Project Representative